Playcaller Survey Report  
*Football Play calling Survey*  
**February 12th 2020, 5:17 pm MST**

**Q1 - What is most important in play calling on offense? For each factor, describe how important they are from 1-5 (1 being not important, 5 being very important) in each different game situation.**

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| --- | --- | --- | --- | --- | --- | --- |
| Field | Minimum | Maximum | Mean | Std Deviation | Variance | Count |
| 1st quarter - Score | 1.00 | 4.00 | 1.67 | 0.94 | 0.89 | 9 |
| 1st quarter - Field Position | 3.00 | 5.00 | 4.00 | 0.67 | 0.44 | 9 |
| 1st quarter - Time Remaining | 1.00 | 1.00 | 1.00 | 0.00 | 0.00 | 9 |
| 1st quarter - Expected Defensive Scheme | 3.00 | 5.00 | 4.00 | 0.82 | 0.67 | 9 |
| 1st quarter - Down and Distance | 2.00 | 5.00 | 4.00 | 0.94 | 0.89 | 9 |
| 1st quarter - Gameplan/Halftime Adjustments | 1.00 | 5.00 | 3.22 | 1.13 | 1.28 | 9 |
| 1st quarter - Timeouts Remaining | 1.00 | 3.00 | 1.22 | 0.63 | 0.40 | 9 |
| 1st quarter - Health/Injuries | 1.00 | 3.00 | 2.33 | 0.67 | 0.44 | 9 |
| 1st quarter - Weather | 1.00 | 3.00 | 2.56 | 0.68 | 0.47 | 9 |

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| Question | 1 |  | 2 |  | 3 |  | 4 |  | 5 |  | Total |
| 1st quarter - Score | 55.56% | 5 | 33.33% | 3 | 0.00% | 0 | 11.11% | 1 | 0.00% | 0 | 9 |
| 1st quarter - Field Position | 0.00% | 0 | 0.00% | 0 | 22.22% | 2 | 55.56% | 5 | 22.22% | 2 | 9 |
| 1st quarter - Time Remaining | 100.00% | 9 | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 9 |
| 1st quarter - Expected Defensive Scheme | 0.00% | 0 | 0.00% | 0 | 33.33% | 3 | 33.33% | 3 | 33.33% | 3 | 9 |
| 1st quarter - Down and Distance | 0.00% | 0 | 11.11% | 1 | 11.11% | 1 | 44.44% | 4 | 33.33% | 3 | 9 |
| 1st quarter - Gameplan/Halftime Adjustments | 11.11% | 1 | 11.11% | 1 | 33.33% | 3 | 33.33% | 3 | 11.11% | 1 | 9 |
| 1st quarter - Timeouts Remaining | 88.89% | 8 | 0.00% | 0 | 11.11% | 1 | 0.00% | 0 | 0.00% | 0 | 9 |
| 1st quarter - Health/Injuries | 11.11% | 1 | 44.44% | 4 | 44.44% | 4 | 0.00% | 0 | 0.00% | 0 | 9 |
| 1st quarter - Weather | 11.11% | 1 | 22.22% | 2 | 66.67% | 6 | 0.00% | 0 | 0.00% | 0 | 9 |

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| Field | Minimum | Maximum | Mean | Std Deviation | Variance | Count |
| 2nd quarter - Score | 1.00 | 5.00 | 2.63 | 1.11 | 1.23 | 8 |
| 2nd quarter - Field Position | 3.00 | 5.00 | 3.89 | 0.57 | 0.32 | 9 |
| 2nd quarter - Time Remaining | 1.00 | 4.00 | 2.11 | 1.10 | 1.21 | 9 |
| 2nd quarter - Expected Defensive Scheme | 3.00 | 5.00 | 3.89 | 0.87 | 0.77 | 9 |
| 2nd quarter - Down and Distance | 2.00 | 5.00 | 4.00 | 0.94 | 0.89 | 9 |
| 2nd quarter - Gameplan/Halftime Adjustments | 1.00 | 5.00 | 3.33 | 1.05 | 1.11 | 9 |
| 2nd quarter - Timeouts Remaining | 1.00 | 3.00 | 2.33 | 0.94 | 0.89 | 9 |
| 2nd quarter - Health/Injuries | 1.00 | 4.00 | 2.44 | 0.83 | 0.69 | 9 |
| 2nd quarter - Weather | 1.00 | 4.00 | 2.67 | 0.82 | 0.67 | 9 |

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| Question | 1 |  | 2 |  | 3 |  | 4 |  | 5 |  | Total |
| 2nd quarter - Score | 12.50% | 1 | 37.50% | 3 | 37.50% | 3 | 0.00% | 0 | 12.50% | 1 | 8 |
| 2nd quarter - Field Position | 0.00% | 0 | 0.00% | 0 | 22.22% | 2 | 66.67% | 6 | 11.11% | 1 | 9 |
| 2nd quarter - Time Remaining | 44.44% | 4 | 11.11% | 1 | 33.33% | 3 | 11.11% | 1 | 0.00% | 0 | 9 |
| 2nd quarter - Expected Defensive Scheme | 0.00% | 0 | 0.00% | 0 | 44.44% | 4 | 22.22% | 2 | 33.33% | 3 | 9 |
| 2nd quarter - Down and Distance | 0.00% | 0 | 11.11% | 1 | 11.11% | 1 | 44.44% | 4 | 33.33% | 3 | 9 |
| 2nd quarter - Gameplan/Halftime Adjustments | 11.11% | 1 | 0.00% | 0 | 44.44% | 4 | 33.33% | 3 | 11.11% | 1 | 9 |
| 2nd quarter - Timeouts Remaining | 33.33% | 3 | 0.00% | 0 | 66.67% | 6 | 0.00% | 0 | 0.00% | 0 | 9 |
| 2nd quarter - Health/Injuries | 11.11% | 1 | 44.44% | 4 | 33.33% | 3 | 11.11% | 1 | 0.00% | 0 | 9 |
| 2nd quarter - Weather | 11.11% | 1 | 22.22% | 2 | 55.56% | 5 | 11.11% | 1 | 0.00% | 0 | 9 |

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| --- | --- | --- | --- | --- | --- | --- |
| Field | Minimum | Maximum | Mean | Std Deviation | Variance | Count |
| Last 4 minutes of first half - Score | 1.00 | 5.00 | 3.56 | 1.17 | 1.36 | 9 |
| Last 4 minutes of first half - Field Position | 4.00 | 5.00 | 4.67 | 0.47 | 0.22 | 9 |
| Last 4 minutes of first half - Time Remaining | 4.00 | 5.00 | 4.33 | 0.47 | 0.22 | 9 |
| Last 4 minutes of first half - Expected Defensive Scheme | 2.00 | 5.00 | 4.00 | 0.94 | 0.89 | 9 |
| Last 4 minutes of first half - Down and Distance | 3.00 | 5.00 | 4.33 | 0.82 | 0.67 | 9 |
| Last 4 minutes of first half - Gameplan/Halftime Adjustments | 1.00 | 5.00 | 2.89 | 1.29 | 1.65 | 9 |
| Last 4 minutes of first half - Timeouts Remaining | 3.00 | 5.00 | 4.22 | 0.79 | 0.62 | 9 |
| Last 4 minutes of first half - Health/Injuries | 1.00 | 4.00 | 2.56 | 0.96 | 0.91 | 9 |
| Last 4 minutes of first half - Weather | 2.00 | 5.00 | 3.11 | 0.87 | 0.77 | 9 |

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| Question | 1 |  | 2 |  | 3 |  | 4 |  | 5 |  | Total |
| Last 4 minutes of first half - Score | 11.11% | 1 | 0.00% | 0 | 33.33% | 3 | 33.33% | 3 | 22.22% | 2 | 9 |
| Last 4 minutes of first half - Field Position | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 33.33% | 3 | 66.67% | 6 | 9 |
| Last 4 minutes of first half - Time Remaining | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 66.67% | 6 | 33.33% | 3 | 9 |
| Last 4 minutes of first half - Expected Defensive Scheme | 0.00% | 0 | 11.11% | 1 | 11.11% | 1 | 44.44% | 4 | 33.33% | 3 | 9 |
| Last 4 minutes of first half - Down and Distance | 0.00% | 0 | 0.00% | 0 | 22.22% | 2 | 22.22% | 2 | 55.56% | 5 | 9 |
| Last 4 minutes of first half - Gameplan/Halftime Adjustments | 22.22% | 2 | 11.11% | 1 | 33.33% | 3 | 22.22% | 2 | 11.11% | 1 | 9 |
| Last 4 minutes of first half - Timeouts Remaining | 0.00% | 0 | 0.00% | 0 | 22.22% | 2 | 33.33% | 3 | 44.44% | 4 | 9 |
| Last 4 minutes of first half - Health/Injuries | 11.11% | 1 | 44.44% | 4 | 22.22% | 2 | 22.22% | 2 | 0.00% | 0 | 9 |
| Last 4 minutes of first half - Weather | 0.00% | 0 | 22.22% | 2 | 55.56% | 5 | 11.11% | 1 | 11.11% | 1 | 9 |

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| Field | Minimum | Maximum | Mean | Std Deviation | Variance | Count |
| 3rd quarter - Score | 1.00 | 5.00 | 3.33 | 1.25 | 1.56 | 9 |
| 3rd quarter - Field Position | 3.00 | 5.00 | 3.78 | 0.63 | 0.40 | 9 |
| 3rd quarter - Time Remaining | 1.00 | 3.00 | 2.11 | 0.74 | 0.54 | 9 |
| 3rd quarter - Expected Defensive Scheme | 2.00 | 5.00 | 3.67 | 1.15 | 1.33 | 9 |
| 3rd quarter - Down and Distance | 3.00 | 5.00 | 4.22 | 0.79 | 0.62 | 9 |
| 3rd quarter - Gameplan/Halftime Adjustments | 3.00 | 5.00 | 4.22 | 0.63 | 0.40 | 9 |
| 3rd quarter - Timeouts Remaining | 1.00 | 4.00 | 1.56 | 1.07 | 1.14 | 9 |
| 3rd quarter - Health/Injuries | 1.00 | 5.00 | 2.67 | 1.15 | 1.33 | 9 |
| 3rd quarter - Weather | 1.00 | 3.00 | 2.56 | 0.68 | 0.47 | 9 |

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| Question | 1 |  | 2 |  | 3 |  | 4 |  | 5 |  | Total |
| 3rd quarter - Score | 11.11% | 1 | 11.11% | 1 | 33.33% | 3 | 22.22% | 2 | 22.22% | 2 | 9 |
| 3rd quarter - Field Position | 0.00% | 0 | 0.00% | 0 | 33.33% | 3 | 55.56% | 5 | 11.11% | 1 | 9 |
| 3rd quarter - Time Remaining | 22.22% | 2 | 44.44% | 4 | 33.33% | 3 | 0.00% | 0 | 0.00% | 0 | 9 |
| 3rd quarter - Expected Defensive Scheme | 0.00% | 0 | 22.22% | 2 | 22.22% | 2 | 22.22% | 2 | 33.33% | 3 | 9 |
| 3rd quarter - Down and Distance | 0.00% | 0 | 0.00% | 0 | 22.22% | 2 | 33.33% | 3 | 44.44% | 4 | 9 |
| 3rd quarter - Gameplan/Halftime Adjustments | 0.00% | 0 | 0.00% | 0 | 11.11% | 1 | 55.56% | 5 | 33.33% | 3 | 9 |
| 3rd quarter - Timeouts Remaining | 77.78% | 7 | 0.00% | 0 | 11.11% | 1 | 11.11% | 1 | 0.00% | 0 | 9 |
| 3rd quarter - Health/Injuries | 11.11% | 1 | 44.44% | 4 | 22.22% | 2 | 11.11% | 1 | 11.11% | 1 | 9 |
| 3rd quarter - Weather | 11.11% | 1 | 22.22% | 2 | 66.67% | 6 | 0.00% | 0 | 0.00% | 0 | 9 |

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| --- | --- | --- | --- | --- | --- | --- |
| Field | Minimum | Maximum | Mean | Std Deviation | Variance | Count |
| 4th quarter - Score | 3.00 | 5.00 | 4.22 | 0.79 | 0.62 | 9 |
| 4th quarter - Field Position | 3.00 | 5.00 | 4.33 | 0.82 | 0.67 | 9 |
| 4th quarter - Time Remaining | 2.00 | 5.00 | 4.11 | 0.87 | 0.77 | 9 |
| 4th quarter - Expected Defensive Scheme | 2.00 | 5.00 | 3.78 | 1.03 | 1.06 | 9 |
| 4th quarter - Down and Distance | 3.00 | 5.00 | 4.22 | 0.79 | 0.62 | 9 |
| 4th quarter - Gameplan/Halftime Adjustments | 1.00 | 5.00 | 4.22 | 1.23 | 1.51 | 9 |
| 4th quarter - Timeouts Remaining | 1.00 | 5.00 | 3.44 | 1.26 | 1.58 | 9 |
| 4th quarter - Health/Injuries | 1.00 | 5.00 | 3.11 | 1.29 | 1.65 | 9 |
| 4th quarter - Weather | 1.00 | 4.00 | 2.78 | 0.92 | 0.84 | 9 |

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| Question | 1 |  | 2 |  | 3 |  | 4 |  | 5 |  | Total |
| 4th quarter - Score | 0.00% | 0 | 0.00% | 0 | 22.22% | 2 | 33.33% | 3 | 44.44% | 4 | 9 |
| 4th quarter - Field Position | 0.00% | 0 | 0.00% | 0 | 22.22% | 2 | 22.22% | 2 | 55.56% | 5 | 9 |
| 4th quarter - Time Remaining | 0.00% | 0 | 11.11% | 1 | 0.00% | 0 | 55.56% | 5 | 33.33% | 3 | 9 |
| 4th quarter - Expected Defensive Scheme | 0.00% | 0 | 11.11% | 1 | 33.33% | 3 | 22.22% | 2 | 33.33% | 3 | 9 |
| 4th quarter - Down and Distance | 0.00% | 0 | 0.00% | 0 | 22.22% | 2 | 33.33% | 3 | 44.44% | 4 | 9 |
| 4th quarter - Gameplan/Halftime Adjustments | 11.11% | 1 | 0.00% | 0 | 0.00% | 0 | 33.33% | 3 | 55.56% | 5 | 9 |
| 4th quarter - Timeouts Remaining | 11.11% | 1 | 11.11% | 1 | 22.22% | 2 | 33.33% | 3 | 22.22% | 2 | 9 |
| 4th quarter - Health/Injuries | 11.11% | 1 | 22.22% | 2 | 33.33% | 3 | 11.11% | 1 | 22.22% | 2 | 9 |
| 4th quarter - Weather | 11.11% | 1 | 22.22% | 2 | 44.44% | 4 | 22.22% | 2 | 0.00% | 0 | 9 |

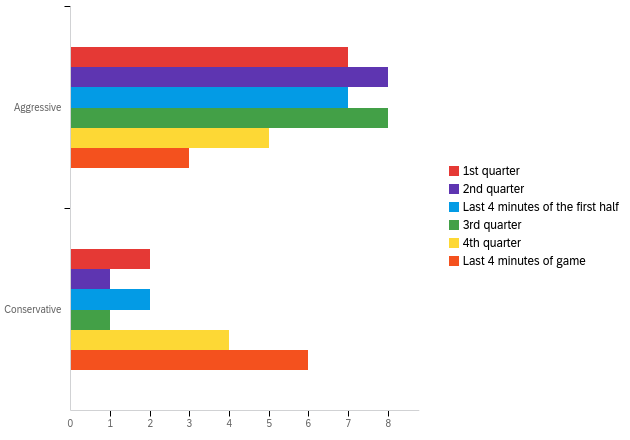
|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Field | Minimum | Maximum | Mean | Std Deviation | Variance | Count |
| Last 4 minutes of game - Score | 5.00 | 5.00 | 5.00 | 0.00 | 0.00 | 9 |
| Last 4 minutes of game - Field Position | 4.00 | 5.00 | 4.67 | 0.47 | 0.22 | 9 |
| Last 4 minutes of game - Time Remaining | 5.00 | 5.00 | 5.00 | 0.00 | 0.00 | 9 |
| Last 4 minutes of game - Expected Defensive Scheme | 2.00 | 5.00 | 3.89 | 0.99 | 0.99 | 9 |
| Last 4 minutes of game - Down and Distance | 1.00 | 5.00 | 4.00 | 1.41 | 2.00 | 9 |
| Last 4 minutes of game - Gameplan/Halftime Adjustments | 1.00 | 5.00 | 3.56 | 1.64 | 2.69 | 9 |
| Last 4 minutes of game - Timeouts Remaining | 4.00 | 5.00 | 4.67 | 0.47 | 0.22 | 9 |
| Last 4 minutes of game - Health/Injuries | 1.00 | 5.00 | 3.44 | 1.50 | 2.25 | 9 |
| Last 4 minutes of game - Weather | 2.00 | 5.00 | 3.56 | 1.17 | 1.36 | 9 |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Question | 1 |  | 2 |  | 3 |  | 4 |  | 5 |  | Total |
| Last 4 minutes of game - Score | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 100.00% | 9 | 9 |
| Last 4 minutes of game - Field Position | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 33.33% | 3 | 66.67% | 6 | 9 |
| Last 4 minutes of game - Time Remaining | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 100.00% | 9 | 9 |
| Last 4 minutes of game - Expected Defensive Scheme | 0.00% | 0 | 11.11% | 1 | 22.22% | 2 | 33.33% | 3 | 33.33% | 3 | 9 |
| Last 4 minutes of game - Down and Distance | 11.11% | 1 | 11.11% | 1 | 0.00% | 0 | 22.22% | 2 | 55.56% | 5 | 9 |
| Last 4 minutes of game - Gameplan/Halftime Adjustments | 22.22% | 2 | 11.11% | 1 | 0.00% | 0 | 22.22% | 2 | 44.44% | 4 | 9 |
| Last 4 minutes of game - Timeouts Remaining | 0.00% | 0 | 0.00% | 0 | 0.00% | 0 | 33.33% | 3 | 66.67% | 6 | 9 |
| Last 4 minutes of game - Health/Injuries | 11.11% | 1 | 22.22% | 2 | 22.22% | 2 | 0.00% | 0 | 44.44% | 4 | 9 |
| Last 4 minutes of game - Weather | 0.00% | 0 | 22.22% | 2 | 33.33% | 3 | 11.11% | 1 | 33.33% | 3 | 9 |

**Q2 - Are there any other factors not listed above that go into play calling?**

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| Are there any other factors not listed above that go into play calling? |
| Play Consistency - If a play is consistently working it's going to influence my playcalling |
| Momentum |
| Momentum. Margin of ahead by or behind by. |
| This was awesome! Weather difficult to have much variance throughout because of score (ahead or not) and uncertainty of how bad weather is at various times. |
| What has worked thus far and what play your setting up the defense up for |
| Flow of Game/ Momentum and how the other side of the ball has been playing for your team |

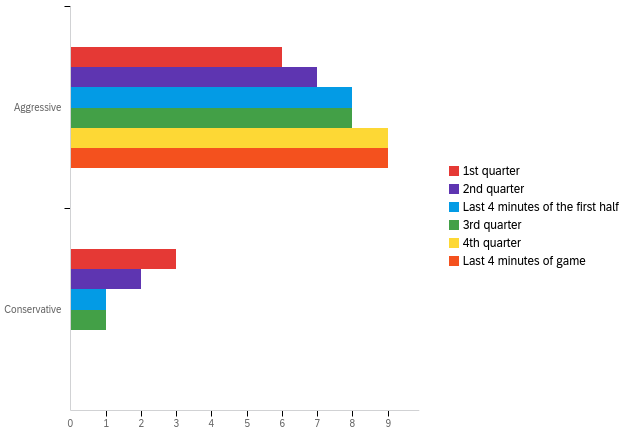
**Q4#1 - Select the option that most reflects your play calling style in these different situations. - Winning**



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| --- | --- | --- | --- | --- | --- | --- |
| Field | Minimum | Maximum | Mean | Std Deviation | Variance | Count |
| 1st quarter | 1.00 | 2.00 | 1.22 | 0.42 | 0.17 | 9 |
| 2nd quarter | 1.00 | 2.00 | 1.11 | 0.31 | 0.10 | 9 |
| Last 4 minutes of the first half | 1.00 | 2.00 | 1.22 | 0.42 | 0.17 | 9 |
| 3rd quarter | 1.00 | 2.00 | 1.11 | 0.31 | 0.10 | 9 |
| 4th quarter | 1.00 | 2.00 | 1.44 | 0.50 | 0.25 | 9 |
| Last 4 minutes of game | 1.00 | 2.00 | 1.67 | 0.47 | 0.22 | 9 |

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| --- | --- | --- | --- | --- | --- |
| Question | Aggressive |  | Conservative |  | Total |
| 1st quarter | 77.78% | 7 | 22.22% | 2 | 9 |
| 2nd quarter | 88.89% | 8 | 11.11% | 1 | 9 |
| Last 4 minutes of the first half | 77.78% | 7 | 22.22% | 2 | 9 |
| 3rd quarter | 88.89% | 8 | 11.11% | 1 | 9 |
| 4th quarter | 55.56% | 5 | 44.44% | 4 | 9 |
| Last 4 minutes of game | 33.33% | 3 | 66.67% | 6 | 9 |

**Q4#2 - Select the option that most reflects your play calling style in these different situations. - Losing**



|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| # | Field | Minimum | Maximum | Mean | Std Deviation | Variance | Count |
| 1 | 1st quarter | 1.00 | 2.00 | 1.33 | 0.47 | 0.22 | 9 |
| 2 | 2nd quarter | 1.00 | 2.00 | 1.22 | 0.42 | 0.17 | 9 |
| 3 | Last 4 minutes of the first half | 1.00 | 2.00 | 1.11 | 0.31 | 0.10 | 9 |
| 4 | 3rd quarter | 1.00 | 2.00 | 1.11 | 0.31 | 0.10 | 9 |
| 5 | 4th quarter | 1.00 | 1.00 | 1.00 | 0.00 | 0.00 | 9 |
| 6 | Last 4 minutes of game | 1.00 | 1.00 | 1.00 | 0.00 | 0.00 | 9 |

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| --- | --- | --- | --- | --- | --- | --- |
| # | Question | Aggressive |  | Conservative |  | Total |
| 1 | 1st quarter | 66.67% | 6 | 33.33% | 3 | 9 |
| 2 | 2nd quarter | 77.78% | 7 | 22.22% | 2 | 9 |
|  | Last 4 minutes of the first half | 88.89% | 8 | 11.11% | 1 | 9 |
|  | 3rd quarter | 88.89% | 8 | 11.11% | 1 | 9 |
|  | 4th quarter | 100.00% | 9 | 0.00% | 0 | 9 |
|  | Last 4 minutes of game | 100.00% | 9 | 0.00% | 0 | 9 |